

Introduction

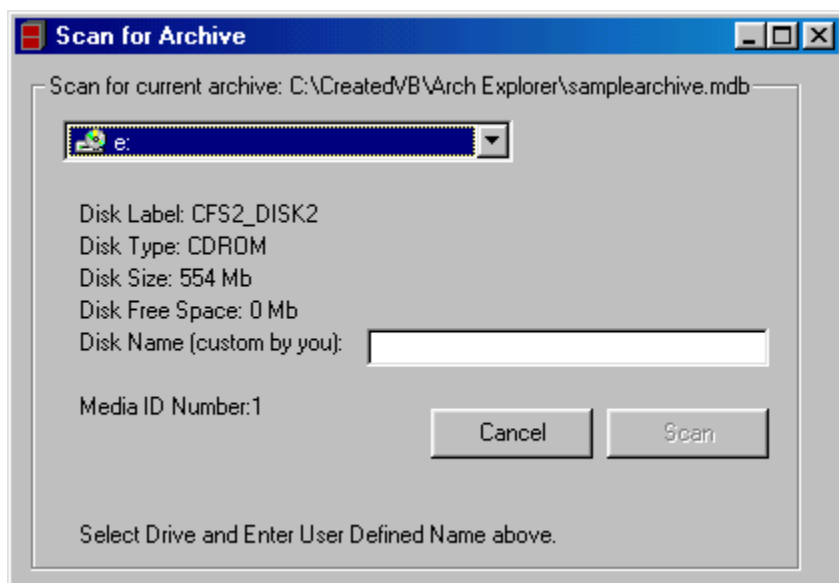
Archive Explorer is a Windows® based program that emulates Windows Explorer® for archived media including CDR's, CDRW's, Zip Disks, Floppy Disks, and any other storage media that is accessible through Windows Explorer. The way Archive Explorer works is simple, after putting files onto removable or fixed media that can be browsed through Windows Explorer, you scan the media from within the Archive Explorer program and then add any keywords and notes that you may wish to use to identify certain files. Once the media has been scanned and saved to the database, you can open up Archive Explorer and browse archived data just as if the media were loaded into your computer's drive, be it a CDROM, CDRW, Zip Disk, Floppy Disk, etc. Archive Explorer also includes a comprehensive search feature that allows you to search for a given file by file name, path name, keywords, notes, or any combination thereof.

The interface of Archive Explorer is easy to use and since it emulates Windows Explorer, we hope that there will be a very short learning curve for you. For instruction on how to get started, please see the Getting Started section of this help file, or just open up Archive Explorer and navigate using the menus.

Getting Started

When you start Archive Explorer, after the Registration screen, you will be presented with a dialog box that prompts you to open or create an archive. Archives are the databases that the file and folder information is stored in for your archived media. Generally, you would use one archive for all your medias' data unless you wish to break your archived data into various archives for organizational purposes. Start by selecting "New" from the "Open Archive" tab strip and browse to the location where you would like to store the archive; then enter an archive name (there is no need to enter an extension, the program will automatically do that for you) and then click OK. A new database will be created in the location that you specified and with the name that you specified. When you open up Archive Explorer again after shutting it down, the archive will be listed in the recent archives list that is accessible under the "Recent" tab of the "Open Archive" dialog.

You will now be presented with a big, blank screen. Since there is no data in your newly created archive, the first step is to scan a media that you would like archived. To do this, load media into a suitable drive, for example, load a CD with files on it into your CDROM drive. Once the media is loaded, the next step is to "Scan for Archive" which is a command accessible from the pull down menu at the top of the Archive Explorer window under "Archive". After selecting this command from the pull down menu, you will get a dialog box that looks something like the one below:



This dialog box has a pull down box which lists all the drives that are currently connected to your computer. Select the drive that you wish to scan for the archive and then enter a recognizable "Disk Name" in the text field that is on this dialog box. Once you have selected a drive that is ready with media and enter a disk name, the dialog box will have the words "Ready to Scan. . ."; click "Scan" to begin the scan.

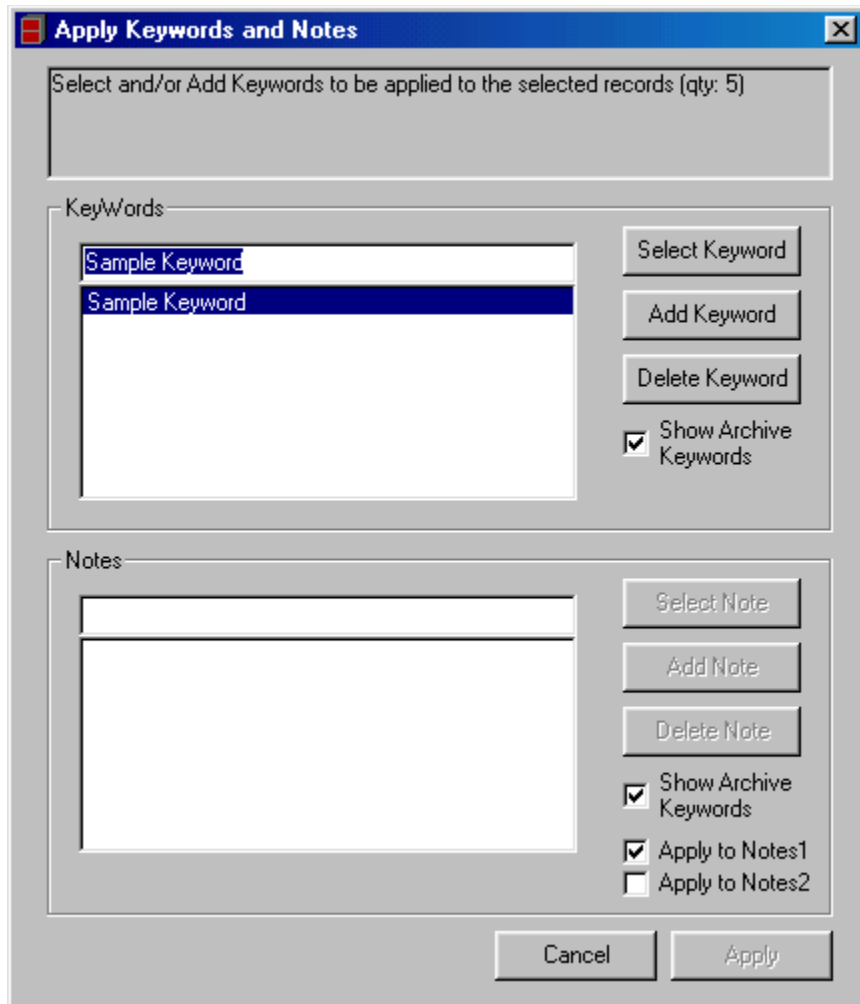
After the program scans all of the files on the media that is in the drive that you selected, the progress of which you can see where the words "Ready to Scan. . ."

where, you will be shown a list view of all the files. A portion of that list view is shown in the image below:

Name	Path	Type	Type
HELP	1:	folder	File Folder
SCENEDB	1:	folder	File Folder
SOUND	1:	folder	File Folder
VIDEOS	1:	folder	File Folder
00000001.TMP	1:	file	TMP File
OPENING.MPG	1:	file	Movie File (MPEG
CFS.HLP	1:\HELP	file	Help File
CFSWSHLP.DLL	1:\HELP	file	Application Exten
MB.HLP	1:\HELP	file	Help File
PLANES.HLP	1:\HELP	file	Help File
AFDFILES	1:\SCENEDB	folder	File Folder
FS2KPROP	1:\SCENEDB	folder	File Folder
FX	1:\SCENEDB	folder	File Folder
INF	1:\SCENEDB	folder	File Folder
LIBRARY	1:\SCENEDB	folder	File Folder
RUNWAYS	1:\SCENEDB	folder	File Folder
SHIPS	1:\SCENEDB	folder	File Folder
VEH	1:\SCENEDB	folder	File Folder
WEAPONS	1:\SCENEDB	folder	File Folder
WORLD	1:\SCENEDB	folder	File Folder
SCENERY	1:\SCENEDB\AFDFILES	folder	File Folder

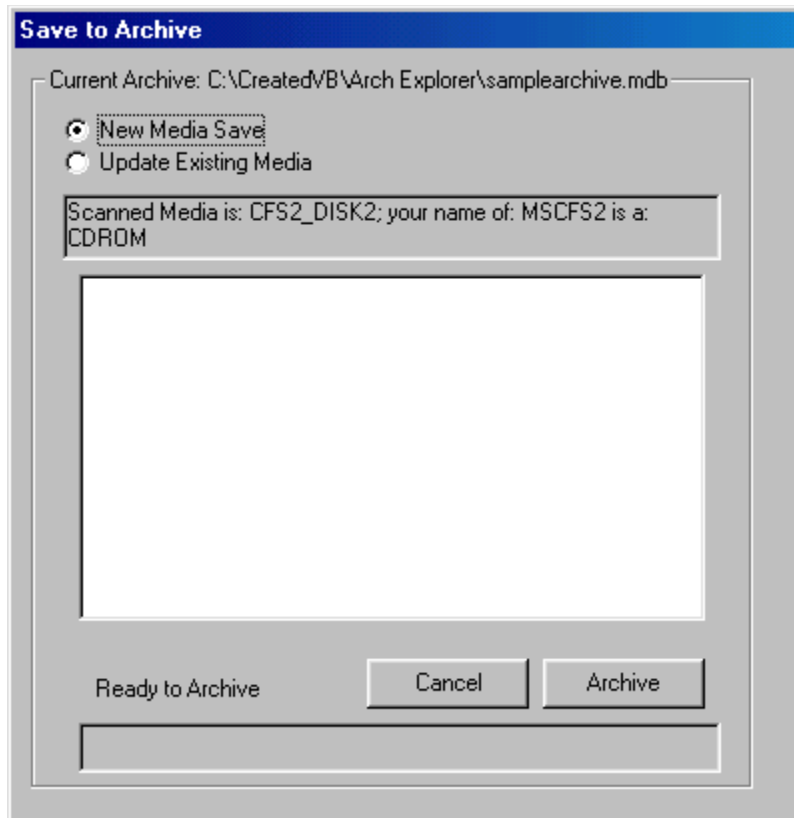
Please note that at this point, the scanned data has not yet been saved into the archive, it is only present in the program. One thing to note in the list view is that the paths for files begins with a number, "1" in our sample, followed by a colon. This number uniquely identifies the media in the archive. The name that you supplied also identifies the media, uniquely if you use unique names for all of your scanned media. If, at some future time, you wish to update the scan, you will have to identify the archive by the combination of unique number and the name that you supplied.

If you wish, you can add keywords and notes to certain or all files presented on the screen before saving into the archive. To do this, select the files that you wish to add keywords and/ or notes to (as with standard windows programs, you can select more than one by using the shift or control key while clicking) and either right click on the selected file(s) and select "Add Keywords and Notes" or choose "Add Keywords and Notes" from the "Edit Records" pull down menu. Once selected, you will get a dialog box that looks something like this:



To add a keyword or note, you first have to add the keyword or note to the list below the input box by typing the keyword or note in the input box and then clicking add. After you add the keyword or note to the list you can then select 1 or more keywords and/ or notes and by clicking on them and then clicking "Select" (as with standards windows programs, you can select more than one by using the shift or control key while clicking). The status display at the top of this dialog will display the keywords and/ or notes that you have selected. You can now press "Apply" to apply these keywords and/ or notes to the selected records. Continue with this until you have annotated all the records that you would like annotated.

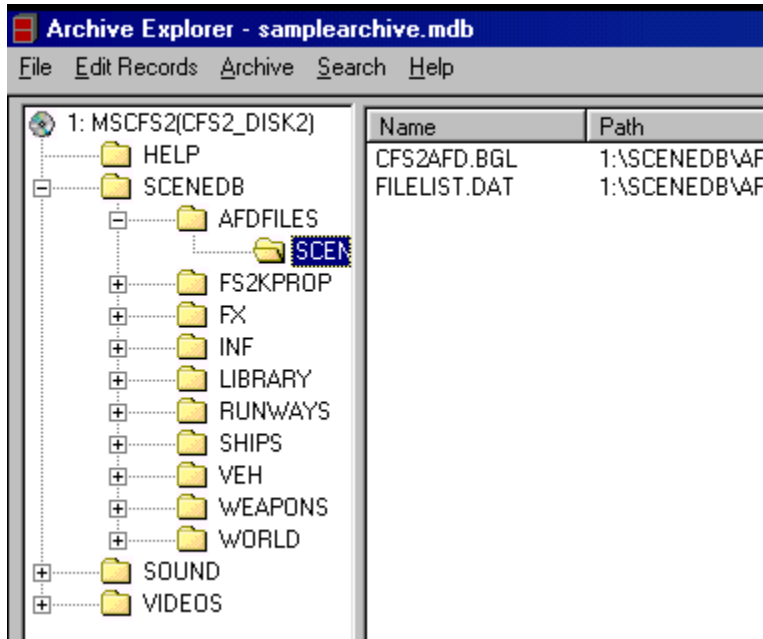
You are now ready to save the scanned and annotated data into your archive by clicking "Save into Archive" from the "Archive" pull down menu. Once selected, you will get a dialog box that looks something like this:



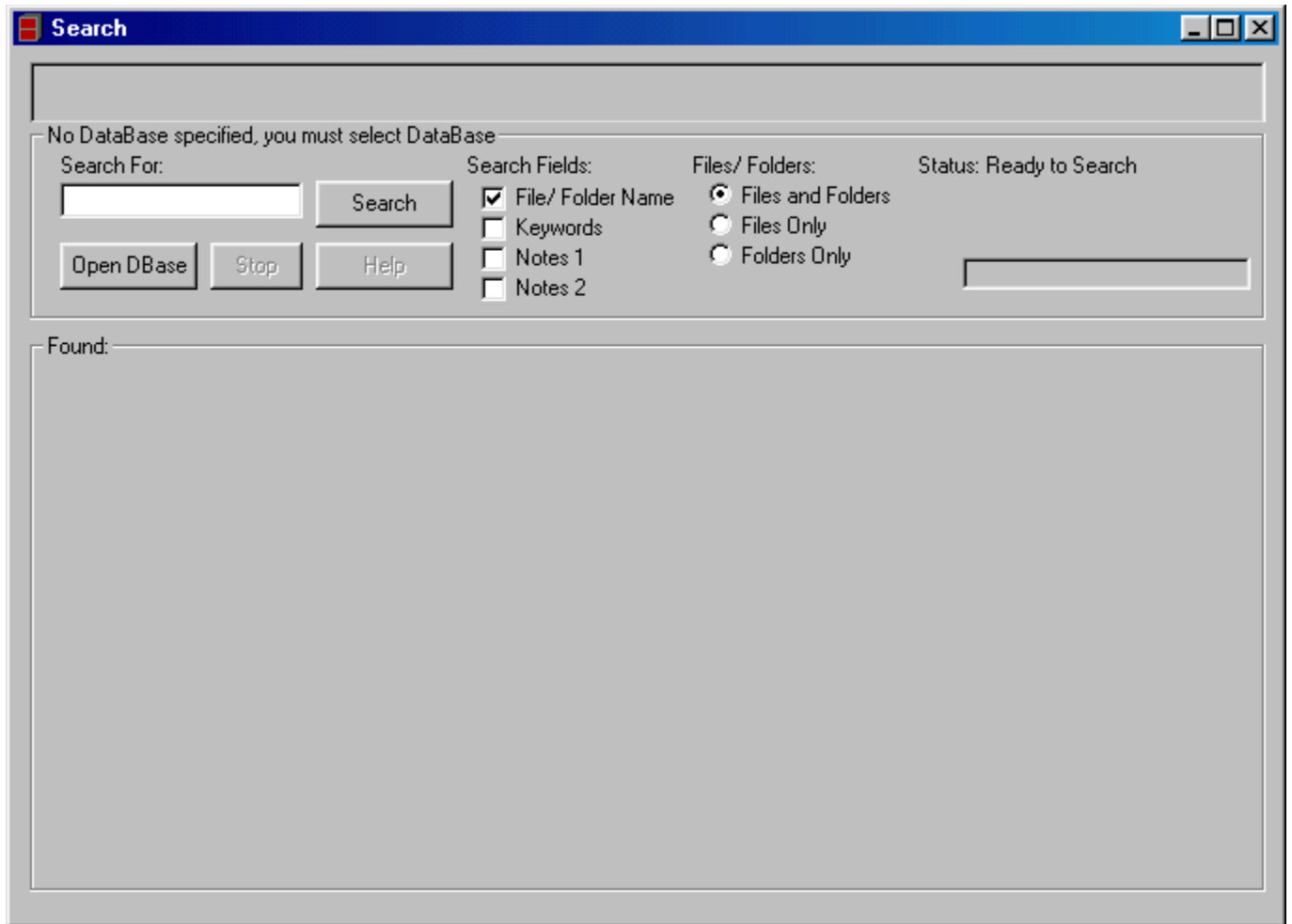
Since this is the first media scan that you are saving to this archive, you will not have any previous media scans presented in the previous scans list, so you would leave the save as "New Media Save". If you were updating this media's data, you would select "Update Existing Media" and select the corresponding media from the list below. Click "Archive" to archive the data. Once clicked, the data will have been saved and is ready to be browsed and searched; see the next section, "[Browsing and Searching the Archive](#)" for more information. If you wish, you can archive and annotate more media.

Browsing and Searching the Archive

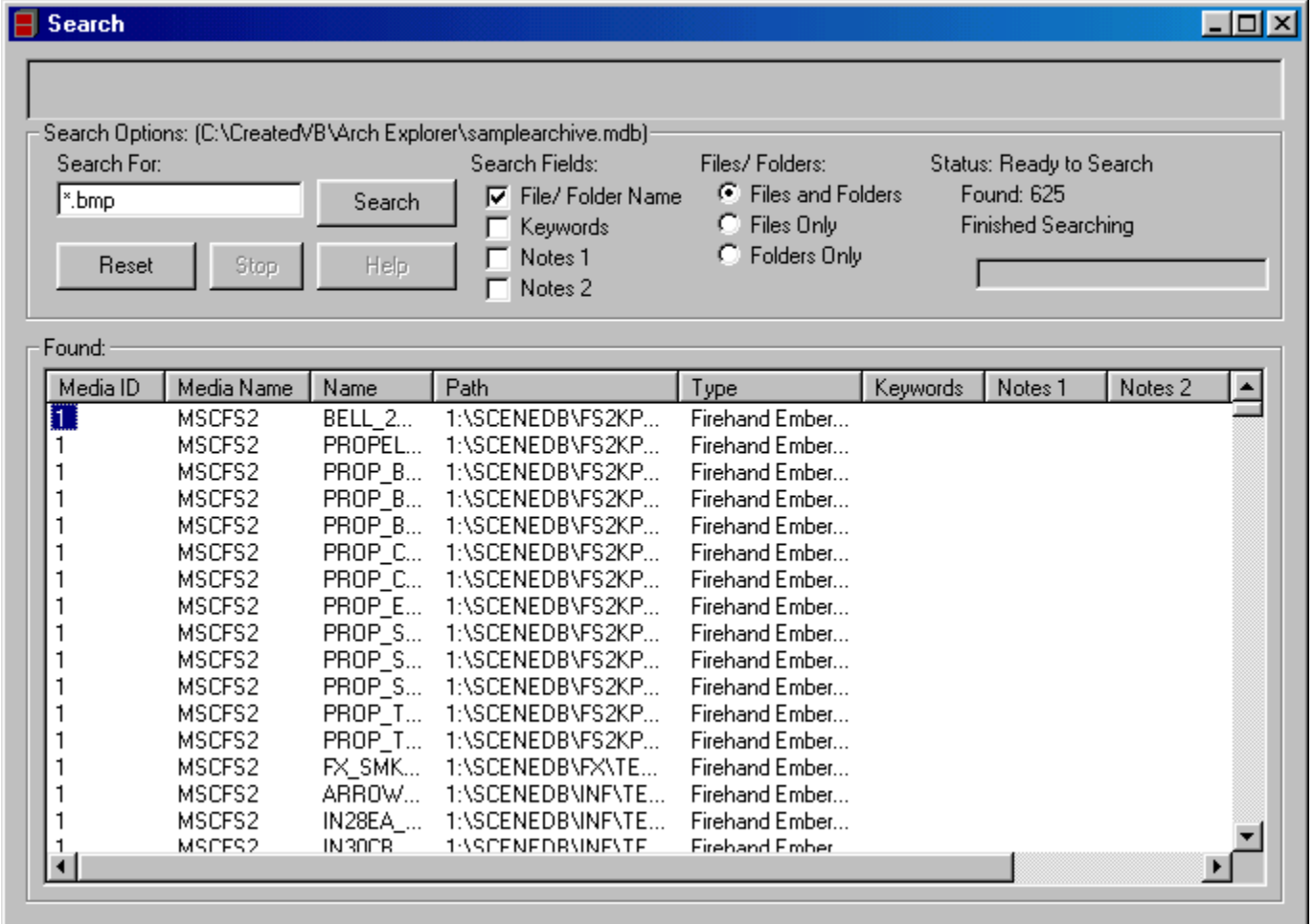
To explore your archive, select "Explore Archive" from the "Archive" pull down menu. Once selected, the archived media will be shown in the left window with the unique media number and the name that you supplied for the media in addition to the volume label, if any. To browse the archive, double click on it and after the data is accessed, you can click on it to see the folders and files just as in Windows Explorer.



To search the archive, select "Search" from the "Search" pull down menu. You will get a screen that looks something like this:



Click "Open DBase" to open your current database and then enter the search criteria using the text box and the option and check boxes. Click "Search" and the files found within the database will be displayed. The media id and media name will be displayed along with the file and this will allow you to locate the file from among your archived media.



Registration

This program must be registered if you use it past the 15 day trial period. To register, go to the Gathering Horizon web site at www.gatheringhorizon.com At this web site you will also find updates and other information relevant to Archive Explorer.

